

Discuss P1 on the quiz

$$\vec{x} \cdot \vec{n} - r = 0$$

$$\vec{n} = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ 1 \end{pmatrix}$$

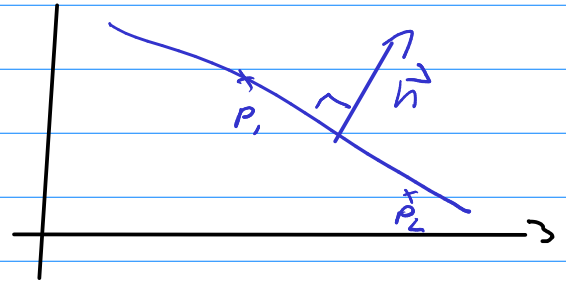
$$\vec{x} \cdot \vec{n} - 2 = 0$$

$$d = \left(\vec{x} \cdot \vec{n} - 2 \right)$$

$$\begin{array}{c} \uparrow \\ \underbrace{\begin{pmatrix} 1 \\ 0 \end{pmatrix} \cdot \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ 1 \end{pmatrix}}_{\frac{1}{\sqrt{2}} - 2} \end{array}$$

$$\begin{pmatrix} \bullet & \bullet & \bullet \\ & \bullet & \bullet \\ & & p \end{pmatrix}$$

$$\left(\begin{array}{c} \left(\begin{array}{c} | \\ | \\ | \\ | \end{array} \right) \\ \underbrace{\hspace{2cm}} \\ Q \end{array} \right) \left(\begin{array}{c} \left(\begin{array}{c} | \\ | \\ | \\ | \end{array} \right) \\ \underbrace{\hspace{2cm}} \\ A \end{array} \right)$$



$$\|\vec{n}\|_2 = 1$$

$$\vec{n} \cdot (\vec{p}_1 - \vec{p}_2) = 0$$

Orthonormal vectors seem very useful. How can we make more than two?

So, what is the QR factorization?

$$A = QR$$

Q orthogonal

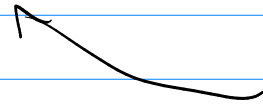
R upper triangular

If life were consistent, shouldn't this be called the QU factorization?

Yes.

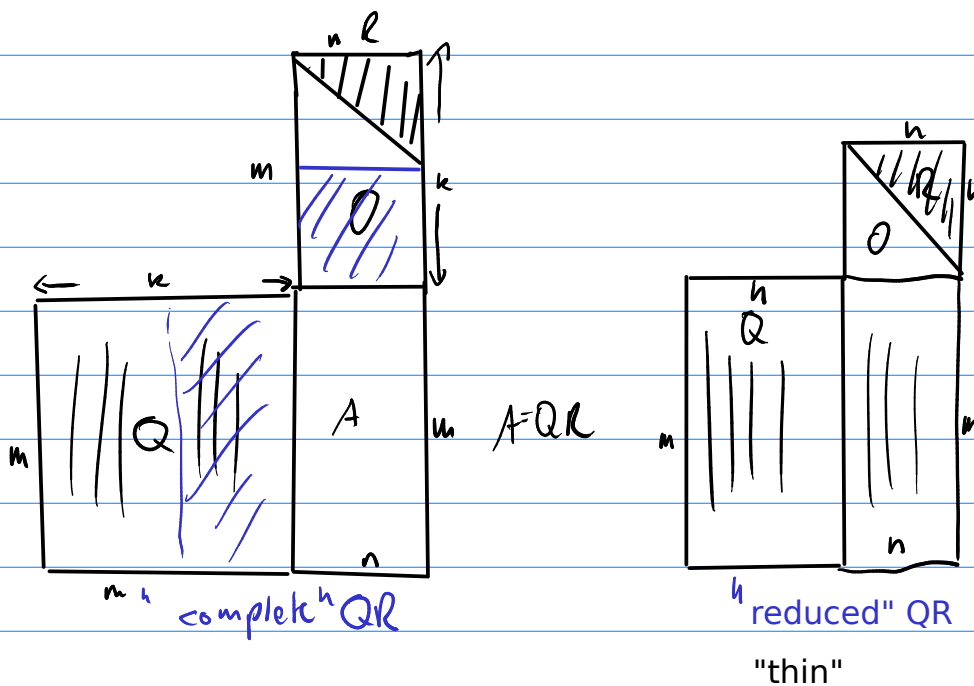
What is the cost of QR factorization (for an $n \times n$ matrix A)?

$$O(n^3)$$



for each column of A : (n)
 q = that column
 for each previous column of Q : (n)
 compute a $q \cdot Q$ -column (n)
 and subtract off that component
 stick q (normalized) into the next available
 column of Q

Does QR work for non-square matrices?



Is Q still orthogonal in a "thin" QR factorization?

$$QQ^T = I \rightarrow \text{no.}$$

Need complete factorization for Q to be *actually* orthogonal

If I have a "thin" QR, can I obtain a "full" QR from it?

Can QR fail?

No - if you catch and ignore division by zero.

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Applications of QR

(1) Solve square linear systems. How?

$$A = QR$$

$$Ax = b \quad \leadsto \quad \underbrace{QR}_{y} x = b$$

$$\leadsto \quad Qy = b \quad | \quad Q^T$$

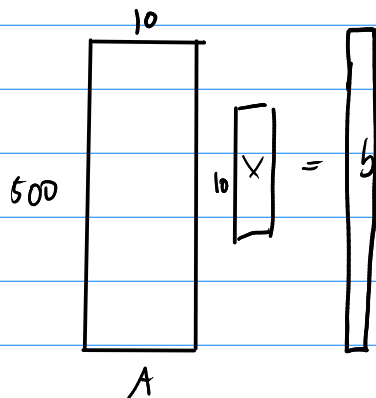
$$\leadsto \quad \cancel{QR} y = Q^T b \quad (O(n^2))$$

$$\leadsto \quad Rx = y \rightarrow \text{backsubst}$$

(2) Solve tall and skinny linear systems. How?

$\leftarrow O(n^2)$

LU only succeeds if A is invertible (and thereby square)



$$\text{minimize } \| \underbrace{Ax - b}_{\text{residual } r} \|_2^2 = r_1^2 + r_2^2 + \dots + r_n^2$$

least squares

$Ax \approx b \leftarrow \text{solve the LSQ problem:}$

Is there other notation for least-squares problems?

And how does QR help with least-squares problems?

$$A = QR$$

A tall, skinny

orth

$$\downarrow$$

$$\|Q^T x\|_2^2 = \|x\|_2^2$$

$$\|Ax - b\|_2^2 = \|QRx - b\|_2^2$$

$$= \|Q^T(QRx - b)\|_2^2$$

$$= \|Rx - Q^T b\|_2^2$$

$$= \left\| \begin{array}{c} \text{shaded triangle} \\ \text{circle} \end{array} \right\|_2^2$$

R

x

$Q^T b$

R_{upper}

assume invertible

no x

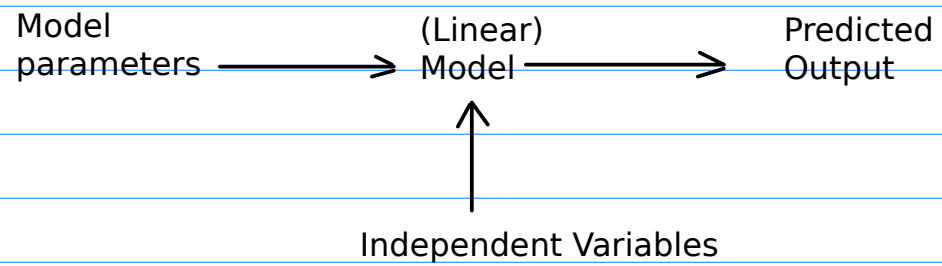
$$= \|R_{\text{upper}} x - (Q^T b)_{\text{upper}}\|_2^2 + \|0 - (Q^T b)_{\text{lower}}\|_2^2$$

$$\|A(\underbrace{x+h}_{x'}) - b\|_2^2 = \|Ax + \underbrace{Ah}_0 - b\|_2^2$$

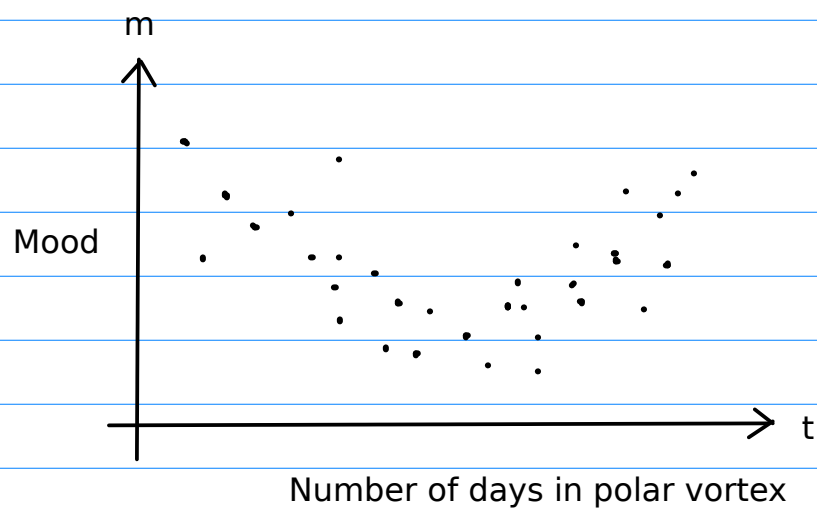
So how do I solve a least-squares problem with QR?

What about the "normal equations"?

How can I use least-squares problems for fitting a linear model to data?



Can you give an example?



How do we find the parameters then?