

Discuss P1 on the quiz

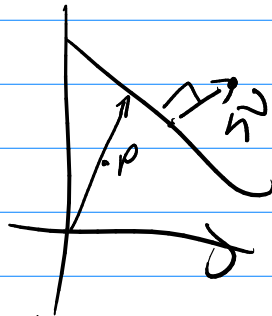
$$\vec{x} \cdot \vec{n} - r = 0$$

$$d = \underline{\vec{x} \cdot \vec{n} - r}$$

$$\vec{n} = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ 1 \end{pmatrix}$$

$$r = 2$$

$$\frac{\begin{pmatrix} 1 \\ 0 \end{pmatrix} \cdot \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ 1 \end{pmatrix} - 2}{\frac{1}{\sqrt{2}}} = -2$$



$$\|\vec{n}\|_2 = 1$$

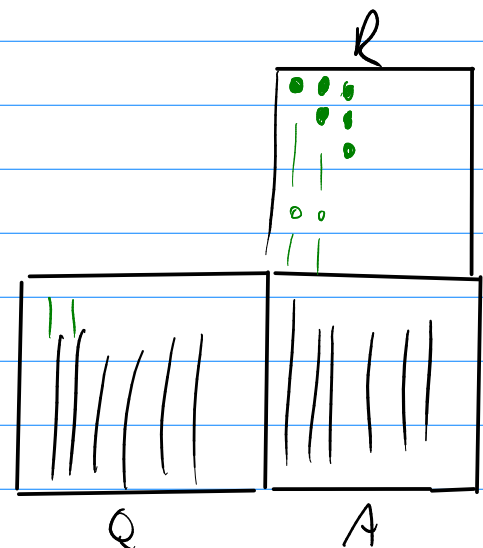
point $\vec{p}$ on line
 $r = \vec{p} \cdot \vec{n}$

Orthonormal vectors seem very useful. How can we make more than two?

So, what is the QR factorization?

$$A = QR$$

↑ ↗
orthogonal upper triangular



If life were consistent, shouldn't this be called the QU factorization?

Yes.

What is the cost of QR factorization (for an $n \times n$ matrix A)?

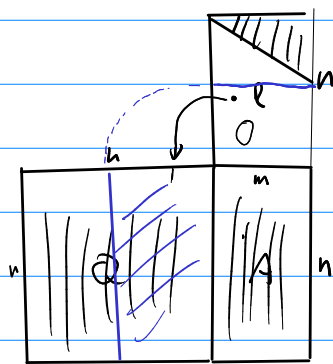
for each column of A : $\leftarrow n$

for each "previous" column of Q : $\leftarrow \leq n$

Orthogonalize the column of A against the column of $Q \leftarrow O(n)$

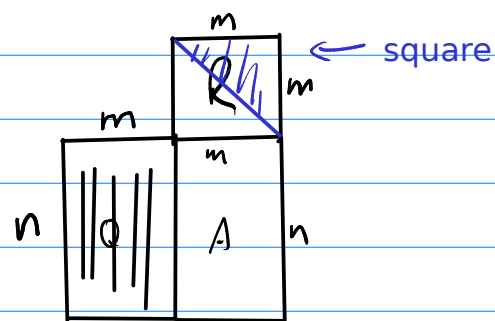
$$\hookrightarrow O(n^3)$$

Does QR work for non-square matrices?



$$A = QR$$

"complete QR"



"reduced"/"thin" QR

$$\begin{matrix} n & m \\ (a \times c) \\ A \end{matrix} = \begin{matrix} n & ? \\ (a \times b) \\ Q \end{matrix} \cdot \begin{matrix} ? & m \\ (b \times c) \\ R \end{matrix}$$

Is Q still orthogonal in a "thin" QR factorization?

If I have a "thin" QR, can I obtain a "full" QR from it?

Can QR fail?

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Applications of QR

(1) Solve square linear systems. How?

$$Ax = b$$

$$A = QR$$

$$\Leftrightarrow Q \underbrace{Rx}_{y} = b$$

$$\leadsto Qy = b \quad | \quad Q^T$$

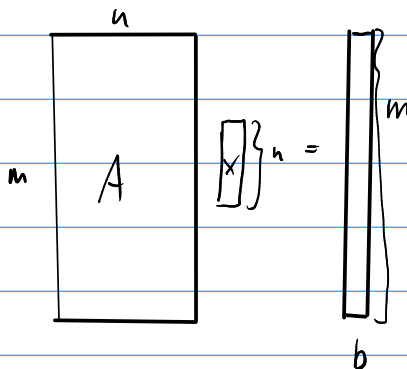
$$\leadsto \cancel{Q}^T Q y = Q^T b$$

$$\leadsto y = Q^T b \leftarrow Q^T b$$

$$Rx = y \quad | \quad \text{bw subst} \leftarrow Q^T b$$

works, but QR is more expensive to obtain than LU.

(2) Solve tall and skinny linear systems. How?



In general, we won't find x so that $Ax = b$.

$$\underbrace{\|Ax - b\|_2^2}_{\text{residual}} \leftarrow \text{make small}$$

$$A = QR$$

$$\|Q^T z\|_2^2 = \|z\|_2^2$$

$$\min \rightarrow \|Ax - b\|_2^2 = \|QRx - b\|_2^2$$

$$= \|Q^T (QRx - b)\|_2^2$$

$$= \|\cancel{Q}^T Q Rx - Q^T b\|_2^2$$

$$= \|Rx - Q^T b\|_2^2$$

$$\hookrightarrow \begin{array}{|c|} \hline R \\ \hline \hline 0 \\ \hline \end{array} x - Q^T b \|_2^2$$

Q orthogonal
R nonsquare

$\Rightarrow$

"complete" QR

$$R = \begin{bmatrix} \text{upper triangular} \\ \text{lower triangular} \end{bmatrix} \leftarrow R_{\text{upper}} \quad (Q^T b) = \begin{bmatrix} (Q^T b)_{\text{upper}} \\ (Q^T b)_{\text{lower}} \end{bmatrix}$$

$$\hookrightarrow = \underbrace{\| R_{\text{upper}} \tilde{x} - (Q^T b)_{\text{upper}} \|_2^2}_{\text{square}} + \| 0 - (Q^T b)_{\text{lower}} \|_2^2$$

assume: invertible

solve $R_{\text{upper}} \tilde{x} = (Q^T b)_{\text{upper}}$

then "green" part of residual norm is 0.

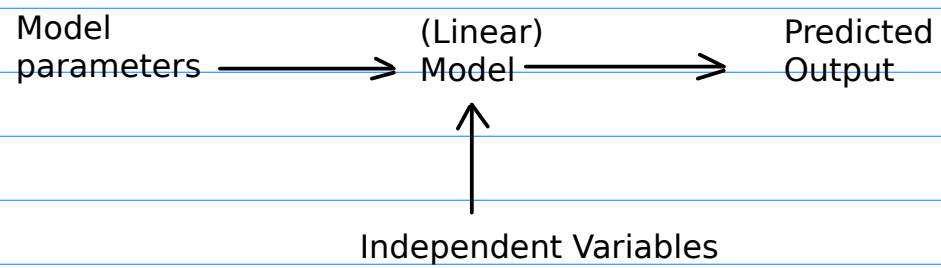
Is there other notation for least-squares problems?

And how does QR help with least-squares problems?

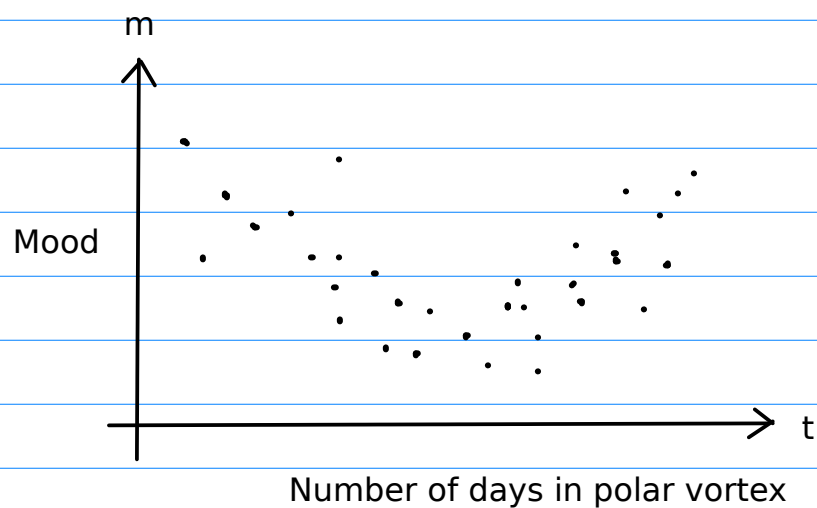
So how do I solve a least-squares problem with QR?

What about the "normal equations"?

How can I use least-squares problems for fitting a linear model to data?



Can you give an example?



How do we find the parameters then?