Floating Point Arithmetic

Want: Something like the real numbers... in a computer

Have: Integers, made of bits

$$23 = 0.1^{5} + 1.1^{4} + 0.1^{3} + 1.1^{4} + 1.1^{6}$$

$$(1011)_{2} = (23)_{12}$$

How should we even represent fractions?

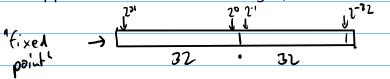
Idea: Keep going down past exponent zero

23.
$$615 = 0.15^{5} + 1.14 + 0.13 + 1.14 +$$

So: Could store

- a fixed number of bits with exponents >= zero
- a fixed number of bits with exponents < zero

Suppose we use a 64-bit integer, with 32 bits \geq 1 and 32 bits \leq 1.

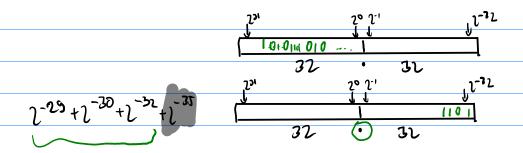


What is the smallest number we can represent?

What is the biggest number we can represent?

What's our range then?

This is called fixed-point arithmetic, and it's pretty bad.



Should be able to do better.

Idea: Set a few bits aside to store the largest exponent. How?